

Teresa Nord

References available upon request. Contact info available through email: Mona_Teresa@hotmail.com

OBJECTIVE

To hopefully be selected for a position as a Character Animator. I am an extremely optimistic and well-rounded individual who is incredibly passionate about life and animation. I always put my best effort into all that I do and would love to work and learn alongside a team of talented artists!

WORK EXPERIENCE

Blue Sky Studios

January 26th, 2009 ~ March 28th, 2009 *Temporary Animator for Ice Age III*

- o Jumped directly into production after a week of training and joined the team in the middle of crunch. I am a fast learner and had to use that ability to quickly adapt to the new tools and speed of the production pipeline for the first time. I learned more than I ever could have imagined from the animators at the studio, and I learned to develop an efficient workflow.
- o Animated production shots on the film and worked closely with Directors and the Supervising Animator through desktops and daily sweatboxes. I animated main characters as well as assisted with effect shots involving animation of pebbles and plants.

Siggraph Student Volunteer 2008

Animation Mentor Peer Buddy (2007-2009 5 terms)

- o Gave back to the school community by commenting on other students' animation assignments every week.

SKILLS

Maya, Final Cut Pro, and a solid traditional foundation in Figure Drawing.

EDUCATION

AnimationMentor.com

Diploma in Advanced Character Animation Studies

January 17, 2009

Spokane Falls Community College

Various courses in fine art for personal growth

Fall 2006- Fall 2007

University High School

Diploma

June 17, 2006

AWARDS & HONORS

Animation Mentor Student Choice Awards: Most Improved & Forum Ninja '09

Featured in the Student Spotlight on AnimationMentor.com '09

Featured Student Animation Mentor Newsletter February '08

Spokane Scholars of Fine Art Nominee '06